

Large Synoptic Survey Telescope

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Shear Systematics in LSST Simulated Images

Chihway Chang¹, S. M. Kahn¹, G. Jernigan², J. R. Peterson³, A. P. Rasmussen¹, Z. Ahmad³, J. Bankert³, D. Bard¹, A. Connolly⁴, R. R. Gibson⁴, K. Gilmore¹, E. Grace³, M. Hannel³, L. Jones⁴, S. Krughoff⁴, S. Lorenz³, S. Marshall¹, S. Nagarajan³, J. Pizagno⁴, M. Shmakova¹, N. Sylvestre⁴, N. Todd³, M. Young³ ¹SLAC/Stanford, ²SSL/UC Berkeley, ³Purdue Univ., ⁴U. Washington.

The Large Synoptic Survey Telescope designed to provide a complete survey of 18,000 square degrees of sky in six optical bands every few nights. Over ten years of operation, it will measure the magnitudes, colors, and shapes of several billion galaxies. As such, LSST will probe cosmic shear down to levels far beyond those accessible with current surveys. The unprecedented statistical power of LSST will impose new requirements on the control of weak lensing systematics. Various noise sources become important in this context, associated with counting statistics, atmospheric effects, and wavefront errors introduced by the telescope and camera systems. We are studying these various noise components and their impact on shear measurements using simulated LSST images produced by a prototype high fidelity photon-by-photon Monte Carlo code. The code includes the most significant physical effects associated with photon propagation through the atmosphere, reflection off of the three mirror surfaces of the telescope, and propagation through the elements of the camera and on into the detector. We report on preliminary results from this program, including plots of residual shear error correlation functions.

Introduction

One of the main goals for LSST is to probe the cosmic shear using weak gravitational lensing [1].

Previous surveys were limited by statistical errors associated with the intrinsic shapes of galaxies. With LSST, this statistical uncertainty will be reduced by orders of magnitudes, suggesting that systematic errors may be the ultimate limiting factor [2].

This is a preliminary report on a larger effort to quantitatively account for the expected sources of systematic errors in cosmic shear measurements for LSST.

We invoke a high fidelity image simulator to quantify the uncertainties and spatial correlation of these systematic errors.

The LSST Image Simulator and

Targeted Simulations

■ The LSST Image Simulator [3] has been developed to support software development for the LSST data management effort, and to provide high fidelity LSST images for the community.

■ A photon-by-photon Monte Carlo approach is adopted to capture subtle features in the images. Photons are generated from a realistic catalog of objects on the sky, propagated through the atmosphere and optics and finally on into the detector (see another poster for details: "End-to-End Simulations", K. Simon et al.). Figure 1 shows an example of the simulator output.

Instead of using full LSST simulations that contain all physical effects and objects as in real data, in this study, we generate sets of reduced images that are designed to target on testing specific **problems**. Figure 2 shows examples of test images used in this work.

Framework

We are interested in three major issues associated with various contributors to galaxy shape errors:

(1) What is the quantitative contribution to the ellipticity error as a function of galaxy magnitude, size and shape?

(2) How are those ellipticity errors correlated as a function of angular separation?

(3) What are the residual shear errors after correction using our knowledge of the PSF, and how are those shear errors correlated with angular separation?

There two classes of physical effects that contribute to errors on ellipticity measurements:

► Non-stochastic effects

 aberration optics misalignment focal plane non-flatness Stochastic effects 	}	These can be corrected using information from multiple exposures and methods such as Principle Component Analysis (PCA)
 counting statistics 		
- wavefront correction errors		These vary randomly from

frame to frame and can only - tracking errors be corrected using information from a single exposure - atmosphere distortion

By systematically turning these individual effects on and off in the simulator, we can evaluate their contributions to the three issues listed above. An illustration of the logic flow of this work can be seen in Figure 3

We define the ellipticity and correlation function as follows:







Figure 7 shows examples of the PSF maps used here and the correlation of the residual shear

Fig 1. Output from the LSST Image Simulator. This image combines three single



exposures in the g, **Fig 2.** The lower right image is generated to and i bands with no quantify the noise level as a function of object background added. size and magnitude; whereas the upper left The image contains image shows a dense grid of objects simulated all major physical to test the correlation effects as well as properties of noises. realistic stellar and galaxies.



• ellipticity $\varepsilon = (\varepsilon_1, \varepsilon_2)$, a combination the object's second moments, is chosen as our shape parameter

two-point correlation function is used to quantify the spatial correlation properties:

 $C_{XX}(\Delta \theta) = \langle X_t(\theta) X_t(\theta + \Delta \theta) \rangle + \langle X_x(\theta) X_x(\theta + \Delta \theta) \rangle$

where $X = \varepsilon$ for ellipticity correlation and $X = \gamma$ for shear correlation.

Results — non-stochastic effects (ϵ^{ns} , C^{ns})

■ There are three non-stochastic effects in this analysis: the pure optical aberration (IDEAL), the optics misalignments (OPT) and the focal plane non-flatness (CHIP). The raw ellipticity two-point correlation function for these three effects is shown in Figure 4.

These spurious shape correlations can in principle be removed if treated properly with PCA [4] or similar methods and are neglected in our subsequent analyses. We show them here to illustrate the size and contributions.

Results — stochastic effects (ε^s, C^s)



introduce additive systematic errors on shear measurements. Blue indicates the measured shape/shear (ε or γ) and the correlation (C). We use the superscripts later text to denote the analysis stage in this chart. Yellow describe the possible sources of noise that cause the errors: red denotes the use of an algorithm. The yellow circle illustrates the concept of shape distortion in different stages.

Fig 3. Overview of the processes that

scheme is used to obtain the PSF model, the KSB algorithm corrects the correlated errors in ellipticity the interpolation process causes spurious correlation on small scales.

after correction is plotted in Figure 8.

Results — residual shear / imperfect PSF knowledge ($\gamma^{KSB'}$, C^{KSB'})

■ In practice, the PSF is not known a priori, and must be estimated by measuring the shapes of



nearby stars in the image. ■ We simulate this effect using a realistic star distribution (~1 star/arcminute²) and interpolating the stars with a 3rd order

polynomial to get the modeled PSF.

■ In Figure 9, we show the residual shear correlation corrected by the interpolated PSF using KSB. Also plotted is a comparison with the previous case with perfect PSF knowledge. There is significant increase of correlation at small scales for the imperfect PSF case.

Note that Figure 9 shows the residual shear correlation for a single exposure, while we expect that averaging over multiple exposures will bring the correlation down as 1/N.

Conclusion

In this project, we quantify the level and correlation properties for various sources that introduce shear systematics in a realistic LSST survey. The LSST Image Simulator is well suited for this systematic study.

For most of the cases, errors on shape measurements are dominated by **counting statistics**. For bright and small object, however, atmospheric distortion is the main contributor to ellipticity measurement errors.

Correlated errors on ellipticity measurements are dominated by the atmospheric distortions. The twopoint correlation function is $\sim 10^{-3}$ at small scales for a single exposure, and falls off at large scales.





Fig 4. Ellipticity two-point correlation function for the LSST with the nonstochastic effects. Black points show the shape correlation introduced by the optical design of LSST. Adding focal plane nonflatness changes the correlation slightly, as shown in red. Optical misalignments can increase or decrease the correlation; one example is shown here in green. Note that the level remains $<10^{-4}$.



There are four stochastic effects included in this analysis: counting statistics (CS), residual wavefront correction errors (WV), tracking errors (TR) and atmospheric distortions (ATM).

The errors on ellipticity measurement as a function of object brightness and size are quantified and summarized in Figure 5. The errors are defined as the standard deviation of ellipticity measurements over an ensemble of identical input objects, ie. $\sigma_{\epsilon 1}, \sigma_{\epsilon 2}$.

The correlation of these errors, calculated for each individual effects, and shown in Figure 6a and combined in a more realistic situation in Figure 6b. There are features in the correlation function that are related to the atmospheric structure model and wind.

■ Using a simple PSF correction algorithm such as KSB, the ellipticity errors can be corrected to first order, but may introduce additional correlation on small scales due to the interpolation scheme used for PSF modeling. The shear correlation is a factor of 10 smaller than the raw ellipticity correlation, and will decrease as 1/N for multiple exposures. For the full LSST survey, the correlation should be below 10⁻⁷ for all relevant angular scales.

Reference

[1] LSST Science Collaboration, et al. 2009, arxiv:09120201 [2] Huterer et al. 2005 [3] http://lsst.astro.washington.edu/ [4] Jarvis, M., & Jain, B. 2004 [5] Kaiser, N., Squires, G., & Broadhurst, T. 1995

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